Minute Meetings: 08-03-17

Brief summery: Meeting with Dave and Chris, focus on suspension bubbles, enhancing the current emotional response.

Who attended: Sam, Will, Anthony, Rob

What went well last week? Las t week we managed to get playtesting sorted and set up to record player and gameplay.

This showed a emotional response but was needs more work to be a better product.

What was an issue last week?

We had a few tasks still not done and finished, and figuring out if the player is able to understand the goals was a bit foggy.

Feedback from meetings with lecturers:

Feedback from dave was to keep layering tension with things happening, rather then it just being a walking simulator.

Other topics and notes: